

# Information Security: Application Development Vulnerabilities

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# Outline

- ▶ Information Security
- ▶ Application Vulnerabilities
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  - Race Conditions
  - Input Validation Attacks
  - Authentication Attacks
  - Authorization Attacks
  - Cryptographic Attacks
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# Outline cont.

- Clickjacking
- Defense
- Server-Side Attacks
  - Lack of Input Validation
  - Improper or Inadequate Permissions
  - Extraneous Files

# Information Security

- ▶ **Information Security:** protecting information and information systems against unauthorized access, use, disclosure, disruption, modification or destruction
- ▶ In general sense, security means protecting our assets, i.e. protecting them from attackers invading our networks, natural disasters, adverse environmental conditions, theft or vandalism or other undesirable states

# Application Security

- ▶ Application security can be threatened by a number of common development misconducts
- ▶ The main categories of software development vulnerabilities include:
  - Buffer overflows
  - Race conditions
  - Input validation attacks
  - Authentication attacks
  - Authorization attacks
  - Cryptographic attacks



# Application Security: Buffer Overflows

- ▶ **Buffer overflows** (*buffer overruns*) occur when the size of data is not limited when requiring input into the application
- ▶ Typically, most programming languages will require that we specify the amount of data we expect to receive, and reserve storage for that data
- ▶ If the amount of data taken by the program is not limited (**bounds checking**), we may receive much more input data than expected:  
Example: **100 chars instead of 8 chars**

# Application Security: Buffer Overflows

- ▶ In case of excess data, extra characters may be written over other areas in the memory that are in use by other applications, or the operating system itself
- ▶ **Proper bounds checking** can nullify this type of attack entirely. Bound checking may be implemented automatically by the programming language like in Java and C#

# Application Security: Race Conditions

- ▶ **Race condition** occurs when multiple processes or multiple threads within a process control or share access to a particular resource, and the correct handling of that resource depends on the proper ordering or timing of transactions
- ▶ For example, if we are making a **60e** withdrawal from bank account via an ATM, the process might go as follows:



# Application Security: Race Conditions

- ▶ **Step 1:** check the account balance (1000e)
- ▶ **Step 2:** withdraw funds (60e)
- ▶ **Step 3:** update the account balance (940e)
- ▶ If someone else starts the same process around the same time and tries to make a **40e** withdrawal, we might end up with a bit of problem:

# Race Conditions

- ▶ **User 1, step 1:** Check the account balance (1000 e)
- ▶ **User 2 step 1:** Check the account balance (1000 e)
- ▶ **User 1 step 2:** Withdraw funds (60 e)
- ▶ **User 2 step 2:** Withdraw funds (40 e)
- ▶ **User 1 step 3:** Update the account balance (940e)
- ▶ **User 2 step 3:** Update the account balance (960e)

# Application Security: Race Conditions

- ▶ In this case, two users **race to access** the shared resource (bank account) and undesirable conditions occur: **we end up with a balance of 960e being recorded, where we should see only 900e**
- ▶ Race conditions can be **very difficult to detect** in existing software as they are hard to reproduce
- ▶ **Careful handling of shared resources** can generally help avoid such issues

# Application Security: Input Validation Attacks

- ▶ If input data is not validated, we may find ourselves in trouble depending on the particular environment and language being used
- ▶ **Format string** attack is a good example of such attacks
- ▶ Certain print functions within a programming language can be used to manipulate or view the internal memory of an application
- ▶ In C and C++ languages we can use format string such as **%f**, **%n**, **%p** and **%x** to apply formatting to the data we are printing to the screen

# Application Security: Input Validation Attacks

- ▶ Using format strings the attacker could **execute code**, **read the stack**, or **cause a segmentation fault** in the running application, causing new behaviors that could compromise the security or the stability of the system.
- ▶ If a **format String parameter**, like **%x**, is inserted into the input data, the string is parsed by the **Format Function** (like **printf**, **fprintf**) and the conversion specified in the parameters is executed

# Application Security: Input Validation Attacks

- ▶ If arguments are not supplied, the function could read or write the stack

- ▶ **Examples**

```
printf ("Entered argument: %s" , argv[1] ) ;
```

```
...
```

```
./prog "Today %x %x"
```

```
./prog %s%s%s%s%s%s%s%s%s%s
```

# Application Security: Authentication Attacks

- ▶ Strong authentication mechanisms will help react in a reasonable manner in the face of attacks
- ▶ There are a number of common actions which we can take in order to make them stronger
- ▶ If we put a **requirement for strong passwords** into applications when we are doing password authentication, this will help a lot in keeping attacks away

# Application Security: Authentication Attack

- ▶ An **eight-character all-lowercase** password, like *todaysun*, can be broken by a fairly powerful machine in a matter of seconds:  $p = (1/25)^8$
- ▶ An **eight-character, mixed case** password that includes also a **number** and a special character like *To5aysu/*, can require up to two years to be broken
- ▶  $p = (1/128)^8$
- ▶ Applications should not use **hard-coded (built-in, unchangeable)** passwords
- ▶ **Authentication on the client** side will also put the application under more threat



# Application Security: Authorization Attacks

- ▶ Placing **authorization mechanisms on the client side** is a bad idea and is almost guaranteed to be a security issue at some point
- ▶ When we are authorizing a user for some activity, we should do so using the **principle of least privilege** both for users and processes
- ▶ Whenever a user or process attempts an activity that requires particular privileges, we should always **check again** to ensure that **the user is indeed authorized** for the activity in question, each time it is attempted

# Application Security: Authorization Attacks

- ▶ If a user by accident or intentionally gains **access to restricted portions** of the application, we should have **measures in place that will not allow** the user to proceed

# Application Security: Cryptographic Attacks

- ▶ Cryptography is easy to implement poorly, and this can give us a false sense of security
- ▶ One of the most common temptation is to develop a **cryptographic scheme of our own** devising
- ▶ The major cryptographic algorithms in use today, such as **Advanced Encryption Standard (AES)** and **RSA**, have been developed and tested by thousands of experts
- ▶ Additionally, such algorithms are in general use because they have been able to **stand the test of time without serious compromise**

# Application Security: Cryptographic Attacks

- ▶ While designing the software, we should also **allow for the use of different algorithms** or make sure that **changing algorithms is not impossible**
- ▶ We should also plan for changing the **encryption keys** the software uses, in case our keys break or become exposed

# Web Security

- ▶ Web pages and applications are prevalent nowadays and attackers can use an enormous variety of techniques to **compromise our machines**, **steal sensitive information**, and **trick us** into carrying out activities without our knowledge
- ▶ These types of attacks divide into two main categories:
  - **Client-side Attacks**
  - **Server-side Attacks**

# Web Security: Client-Side Attacks

- ▶ **Client-side attacks** take advantage of weaknesses in the **software on the client side**, or use **social engineering to trick us** into going along with the attack
- ▶ The major types of such attacks are:
  - Cross-Site Scripting
  - Cross-Site Request Forgery
  - Clickjacking
  - Defense

# Client-Side Attacks: Cross-Site Scripting (XSS)

- ▶ Cross-site scripting (XSS) is carried out by placing code in the form of a scripting language into a Web page, or other media, that is interpreted by a client browser, including Adobe Flash animation and some types of video files
- ▶ When others view the same Web page, the attack code will get executed automatically
- ▶ The attacker can leave a comment containing the attack script on a blog window and every user reading the command on the browser would execute the attack

# Client-Side Attacks: Cross-Site Request Forgery

- ▶ **Cross-Site Request Forgery (XSRF)** is carried out by **placing links on a Web page** to initiate a particular activity on another Web page or application where the user is currently authenticated
- ▶ For example, such a link might cause the browser to **add items to the shopping cart on an online shop**, or **transfer money from one bank account to another**
- ▶ If we are **browsing several pages** and are still **authenticated to the same page**, the attack is intended for, we might execute the attack in the background and never know it



# Client-Side Attacks: Clickjacking

- ▶ Clickjacking takes advantage of the graphical display capabilities of our browser to trick us into clicking on something we might not otherwise
- ▶ Clickjacking attacks work by placing another layer over the page, or portion of the page, in order to obscure what we are actually clicking
- ▶ For example, the attacker might hide a button that says "order" under another layer with a button that says "more information"

# Client-Side Attacks: Defense

- ▶ **Defense:** in many cases, new attack vectors are simply variations of old attacks
- ▶ There are **numerous vulnerable clients running on outdated or unpatched software** that are still vulnerable to attacks that are years old
- ▶ It is very important to **keep up with the most recent browser versions and updates**, as the vendors that produce them regularly update their protections

# Client-Side Attacks: Defense

- ▶ For some browsers, we can **apply additional tools in order to protect us** from client-side attacks
- ▶ One of the well-known of these tools is **NoScript** which **blocks most Web page scripts** by default and allows only those that we specifically enable

# Server-Side Attacks

- ▶ The server-side threats and vulnerabilities can vary widely depending on the **operating system**, **Web server software**, various **software versions**, **scripting languages** and many other factors
- ▶ These attacks are typically related to the following issues:
  - **Lack of input validation**
  - **Improper or inadequate permissions**
  - **Extraneous files**

# Server-Side Attacks: Lack of Input Validation

- ▶ **Lack of input validation** is a general security issue also with Web applications and some of the most common server-side Web attacks use this weakness
- ▶ **SQL injection** is a strong example of what might happen if we do not properly validate the input of Web applications
- ▶ In case our Web application communicates with SQL database, **entering SQL queries or query parts can produce results not anticipated** by the application developers

# Server-Side Attacks: Lack of Input Validation

- ▶ `SELECT * FROM Users WHERE UserId = uID;`  
Hacking input: `uID = 1000 OR 1=1;`
- ▶ `SELECT * FROM Users WHERE Username ='''' + uname  
'''' AND Password=''''' + pwd + '''';`  
Hacking input:  
Username: `" or ""=""`  
Password: `" or ""=""`
- ▶ Most databases support **batched SQL statement** (a group of two or more SQL statements)
- ▶ `SELECT * FROM Users WHERE UserId ='''' + uID + ''''`  
Hacking input: `uID=1000; DROP TABLE Suppliers`

# Server-Side Attacks: Lack of Input Validation

- ▶ If the **input into Web applications is validated** and **problematic characters are filtered out**, we can often fend off such attacks before it even begins
- ▶ In many cases, filtering out special characters such as **\* % ' ; /** will defeat such attacks entirely
- ▶ We can also use **SQL parameters** to protect a web site from SQL injection

# Server-Side Attacks: Improper or Inadequate Permissions

- ▶ **Inadequate permissions** can often cause problems with Web applications
- ▶ Often there are **sensitive files** (like database credentials) and **directories with sensitive files** that will cause security issues if they are **exposed to general users**
- ▶ One area that might cause trouble is the **exposure of configuration files**



# Server-Side Attacks: Extraneous Files

- ▶ When moving a Web server from development into production, one of the tasks often missed in the process is that of **cleaning up any files not directly related to running the site or application**, or that might be artifacts of the development or build process
- ▶ If the application **source code files** or **backup copies**, or **text files containing notes or credentials**, or any such related files are left, we may be **handing the material an attacker is waiting for**

# Server-Side Attacks: Extraneous Files

- ▶ To protect ourselves against such threat we can make sure that **all such files are cleaned up**, or moved elsewhere if they are still needed
- ▶ As a good periodic check we can also ensure that, in the course of troubleshooting or upgrading, **these items have not been left behind** where they are visible to the general public

# Thank you!

